

STEEL HAMMER

ENHANCEMENTS

Battalion Commander

30 pts

Astra Militarum Titanic Character model only. The bearer has the Voice of Command ability and the Officer keyword, and can issue up to 2 Orders to Astra Militarum Titanic and Squadron units.

Titan Killer

20 pts

Astra Militarum Titanic Character model only. Each time the bearer makes a ranged attack, you can re-roll the Damage roll.

Assault Hatches

25 pts

Astra Militarum Titanic Character Transport model only. Each time a unit disembarks from the bearer after it has made a Normal move, that unit is still eligible to declare a charge this turn.

Engine Speaker

15 pts

Astra Militarum Tech-Priest Enginseer model only. Each time the bearer uses its Omnisiah's Blessing ability, until the start of your next Command phase, add 3" to the Move characteristic of the selected Vehicle model.

DETACHMENT-REGEL

Each time an Astra Militarum Titanic or Astra Militarum Squadron unit from your army is selected to shoot, models in that unit can target enemy units within Engagement Range of that unit (including with Blast weapons), provided no other friendly units are also within Engagement Range of that enemy unit. When doing so, such models do not suffer the penalty to their Hit rolls for being within Engagement Range of one or more enemy units (excluding attacks made with Indirect Fire weapons).

STRATAGEMS

1 CP

STEEL HAMMER – STRATEGIC PLOY
STRATAGEM

MOVEMENT

The arrival of a super-heavy tank on the battlefield

When: Reinforcements step of your Movement

Target: One Astra Militarum Titanic unit from your

Effect: Set up your unit on the battlefield, wholly

1 CP

STEEL HAMMER – BATTLE TACTIC
STRATAGEM

SHOOTING

Only the most disciplined soldiers and vehicle crews

When: Your Shooting phase.

Target: One Astra Militarum unit from your army

Effect: Until the end of the phase, each time a

1 CP

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Target: One Astra Militarum unit from your army

Effect: Until the end of the phase, each time a

1 CP

STEEL HAMMER – STRATEGIC PLOY
STRATAGEM

SHOOTING

Subjected to a thunderous volley of explosive shells

When: Your Shooting phase, just after an Astra

Target: That Astra Militarum Vehicle unit.

Effect: Select one enemy unit hit by one or more

1 CP

STEEL HAMMER – STRATEGIC PLOY
STRATAGEM

SHOOTING

Subjected to a thunderous volley of explosive shells

When: Your Shooting phase, just after an Astra

Target: That Astra Militarum Vehicle unit.

Effect: Select one enemy unit hit by one or more

1 CP

STEEL HAMMER – STRATEGIC PLOY
STRATAGEM

SHOOTING

Turrets and sponsons unleash a tempest of fury,

When: Your Shooting phase, just after an Astra

Target: That Astra Militarum Titanic unit.

Effect: Select one enemy unit hit by one or more of

1 CP

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STRATAGEM

SHOOTING

Turrets and sponsons unleash a tempest of fury,

When: Your Shooting phase, just after an Astra

Target: That Astra Militarum Titanic unit.

Effect: Select one enemy unit hit by one or more of

1 CP

STEEL HAMMER – STRATEGIC PLOY
STRATAGEM

CHARGE

Barricades, trenches, bunkers and ruins: these

When: Your Movement phase or your Charge phase.

Target: One Astra Militarum Vehicle unit from

Effect: Until the end of the phase, each time your

1 CP

STEEL HAMMER – STRATEGIC PLOY
STRATAGEM

CHARGE

Barricades, trenches, bunkers and ruins: these

When: Your Movement phase or your Charge phase.

Target: One Astra Militarum Vehicle unit from

Effect: Until the end of the phase, each time your

1 CP

STEEL HAMMER – EPIC DEED STRATAGEM

FIGHT

An unstoppable engine of destruction, this

When: Fight phase.

Target: One Astra Militarum Titanic unit from your

Effect: Select one enemy unit within Engagement

1 CP

STEEL HAMMER – EPIC DEED STRATAGEM

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An unstoppable engine of destruction, this

When: Fight phase.

Target: One Astra Militarum Titanic unit from your

Effect: Select one enemy unit within Engagement